

Z-Wave Protocol Implementation Conformance Statement

Doorbell 6

General Information

Product Identifier:	ZW162-A
Brand Name:	Aeotec
Product Version:	HW: 162 FW: 1.04
Z-Wave Certification #:	ZC10-19026372

Product Features

Color	White
Supported Notification Types	Home Security Power Management Siren
Firmware Updatable	Updatable by Consumer by RF
Outdoor Use	No
Sensors	Vibration/Shock (Binary)

Z-Wave Product Information

Supports Z-Wave Beaming Technology?	Yes
Supports Z-Wave Network Security?	Yes
Supports Z-Wave AES-128 Security S0?	Yes
Supports Security S2?	Yes: S2 Authenticated, S2 Unauthenticated
SmartStart Compatible?	No

Z-Wave Technical Information

Z-Wave Frequency:	U.S. / Canada / Mexico
Z-Wave Product ID:	0x00A2
Z-Wave Product Type:	0x0103
Z-Wave Hardware Platform:	ZM5101
Z-Wave Development Kit Version:	6.71.03
Z-Wave Library Type:	Enhanced 232 Slave

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Association Group Information

Group # / Max Description

Nodes

1 / 5	(1) Device Reset Locally Notification, issued when Factory Reset is performed. (2) Sound Switch Tone Play Report, issued when a tone has started playing. (3) Sound Switch Configuration Report, issued when volume or default tone has changed. (4) Notification Report (Type=0x0E; Event=0x01), issued when Chime is playing tone. (5) Notification Report (Type=0x0E; Event=0x00), issued when Chime stops playing tone. (6) Notification Report (Type=0x07; Event=0x09), issued when Chime is moved. (7) Notification Report (Type=0x08; Event=0x0A), issued when Button is low battery. (8) Notification Report (Type=0x08; Event=0x00), issued when Button comes back to normal battery. (9) Configuration Report (Parameter=0x32), issued when Pairing Button Mode is triggered. (10) Configuration Report (Parameter=0x33), issued when Unpairing or Pairing Button Mode finishes.
2 / 5	Mirror of Endpoint 1, group 2. When Endpoint 1 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
3 / 5	Mirror of Endpoint 2, group 2. When Endpoint 2 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
4 / 5	Mirror of Endpoint 3, group 2. When Endpoint 3 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
5 / 5	Mirror of Endpoint 4, group 2. When Endpoint 4 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
6 / 5	Mirror of Endpoint 5, group 2. When Endpoint 5 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
7 / 5	Mirror of Endpoint 6, group 2. When Endpoint 6 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
8 / 5	Mirror of Endpoint 7, group 2. When Endpoint 7 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
9 / 5	Mirror of Endpoint 8, group 2. When Endpoint 8 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.

Supported Command Classes (18):

Association Group Info	Association V2
Basic	Configuration
Device Reset Locally	Firmware Update Meta-Data V4
Manufacturer Specific V2	Multi-Channel Association V3
Multi-Channel V4	Notification V8
Powerlevel	Security S0
Security S2	Sound Switch
Supervision	Transport Service V2
Version V2	Z-Wave Plus Info V2

Controlled Command Classes (1):

Basic