

## Z-Wave Protocol Implementation Conformance Statement

### Doorbell 6

#### General Information

<b>Product Identifier:</b>	ZW162-C
<b>Brand Name:</b>	Aeotec
<b>Product Version:</b>	HW: 162 FW: 1.04
<b>Z-Wave Certification #:</b>	ZC10-19046416

#### Product Features

<b>Color</b>	White
<b>Firmware Updatable</b>	Updatable by Consumer by RF
<b>Outdoor Use</b>	No
<b>Sensors</b>	Vibration/Shock (Binary)
<b>Supported Notification Types</b>	Home Security Power Management Siren

#### Z-Wave Product Information

Supports Z-Wave Beaming Technology?	Yes
Supports Z-Wave Network Security?	Yes
Supports Z-Wave AES-128 Security S0?	Yes
Supports Security S2?	Yes: S2 Authenticated, S2 Unauthenticated
SmartStart Compatible?	No

#### Z-Wave Technical Information

<b>Z-Wave Frequency:</b>	CEPT (Europe)
<b>Z-Wave Product ID:</b>	0x00A2
<b>Z-Wave Product Type:</b>	0x0003
<b>Z-Wave Hardware Platform:</b>	ZM5101
<b>Z-Wave Development Kit Version:</b>	6.71.03
<b>Z-Wave Library Type:</b>	Enhanced 232 Slave

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## (Continued)

### Doorbell 6

## Association Group Information

### Group # / Max Description

#### Nodes

1 / 5	Lifeline group. (1) Device Reset Locally Notification, issued when Factory Reset is performed. (2) Sound Switch Tone Play Report, issued when a tone has started playing. (3) Sound Switch Configuration Report, issued when volume or default tone has changed. (4) Notification Report (Type=0x0E; Event=0x01), issued when Chime starts playing tone. (5) Notification Report (Type=0x0E; Event=0x00), issued when Chime stops playing tone. (6) Notification Report (Type=0x07; Event=0x09), issued when Chime is tampered and moved. (7) Notification Report (Type=0x08; Event=0x0A), issued when Button is low battery. (8) Notification Report (Type=0x08; Event=0x00), issued when Button comes back to normal battery. (9) Configuration Report (Parameter=0x32), issued when Pairing Button Mode is triggered. (10) Configuration Report (Parameter=0x33), issued when Unpairing or Pairing Button Mode finishes.
2 / 5	Mirror of Endpoint 1, group 2. When Endpoint 1 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
3 / 5	Mirror of Endpoint 2, group 2. When Endpoint 2 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
4 / 5	Mirror of Endpoint 3, group 2. When Endpoint 3 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
5 / 5	Mirror of Endpoint 4, group 2. When Endpoint 4 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
6 / 5	Mirror of Endpoint 5, group 2. When Endpoint 5 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
7 / 5	Mirror of Endpoint 6, group 2. When Endpoint 6 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
8 / 5	Mirror of Endpoint 7, group 2. When Endpoint 7 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.
9 / 5	Mirror of Endpoint 8, group 2. When Endpoint 8 starts playing tone or stops playing tone, Nodes associated are controlled and will receive a Basic Set CC.

### Supported Command Classes (18):

Association Group Info	Association V2
Basic	Configuration
Device Reset Locally	Firmware Update Meta-Data V4
Manufacturer Specific V2	Multi-Channel Association V3
Multi-Channel V4	Notification V8
Powerlevel	Security S0
Security S2	Sound Switch
Supervision	Transport Service V2
Version V2	Z-Wave Plus Info V2

### Controlled Command Classes (1):

Basic