



# HomeLink Smart Home CONNECTOR



## User Manual

**⚠ Prior to installation and use, read and follow all instructions and warnings in this manual. Keep this manual for Owner's future reference. Do not discard or destroy.**

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## Important Safety Information

This safety alert symbol **⚠** and the term **WARNING** in this manual alert you to potential serious injury hazards.

**Read and follow all instructions and warnings in this manual to help avoid injury or death.**

### ⚠ WARNING

- **INGESTION HAZARD:** Handheld remote includes two small coin batteries. A swallowed coin battery can cause **Internal Chemical Burns** in as little as 2 hours.
- **KEEP** new and used batteries **OUT OF REACH OF CHILDREN**.
- Seek **immediate medical attention** if battery is suspected to be swallowed or inserted in any part of body.
- Device intended for use in indoor locations only.

## What's in the box?

- The HomeLink® Smart Home Connector™
- Handheld remote (batteries included)
- User Manual

## Device Overview

The HomeLink® Smart Home Connector™ allows you to use the HomeLink® buttons in your vehicle to control your Z-Wave® smart home system. With a single button press, you can trigger customized scenes—like turning on lights, adjusting the thermostat, or locking doors.



The Connector plugs into a standard U.S. wall outlet and comes with a separate handheld remote. This remote is used to program your in-vehicle HomeLink® buttons and can also trigger Z-Wave scenes directly.

You can program up to six different scenes\* using the Connector.

This product can be operated in any Z-Wave network with other Z-Wave certified devices from other manufacturers. All mains-operated nodes within the network will act as repeaters regardless of vendor to increase reliability of the network.

\* A scene is a group of smart home actions (like turning off lights, locking doors, adjusting thermostat) that can be triggered by a single HomeLink button press. Each channel on the Connector can activate a different scene.

## Quick Start Guide

The HomeLink® Smart Home Connector™ can be installed in two different ways depending on your smart home setup. Please review the descriptions below to determine which set of instructions best fits your situation:

### Alarm.com Dealers

Follow these instructions if your system is professionally installed and managed by an Alarm.com dealer. These steps are tailored for technicians using the Alarm.com MobileTech app and are designed to enable Z-Wave Long Range through SmartStart setup.

### DIY (Do It Yourself)

Use these steps if you're setting up the device yourself, without the help of an Alarm.com professional. This guide assumes you're using a standard Z-Wave controller (like a hub from SmartThings, Hubitat, or similar) and may not support Z-Wave Long Range or SmartStart features, depending on your system.

## Alarm.com Dealers

- Scan the Connector's DSK QR code using MobileTech.** This will allow the device to learn in via SmartStart, which is required to enable Z-Wave Long Range.
- Plug your Connector into a standard 120 VAC outlet.** It is intended for interior use. Ideally it should be placed between where you park your vehicle and your Alarm.com panel. Suggested locations include an attached garage, a breezeway, inside entryway or foyer—and best if visible from your vehicle. Once the Connector is plugged in, a blue light should begin to blink. (If it does not, see the section titled "Factory reset" below.)
- Confirm that the Connector has been added to your Z-Wave network.** This can take several minutes. If after 10 minutes the Connector is still not added to the network, or if the device is not properly recognized, remove it from the network following the steps under "Removing the Connector from your Z-Wave network," plug it in as close as possible to the Z-Wave controller and try SmartStart again.
- Train HomeLink in your vehicle with the handheld remote.** Bring the new handheld remote to your vehicle. (For more information see the "Vehicle HomeLink Programming" below or visit the full instructions online at [homelink.com/program](http://homelink.com/program)).

  - Press and hold the vehicle-installed HomeLink® button you'd like to train AND any one of your handheld remote buttons until the HomeLink® light changes from a slow flash to a fast flash (typically 10 to 20 seconds).
  - Repeat for each button you'd like to program to an Alarm.com scene.

- Program HomeLink in-vehicle buttons to Connector.** Now that the HomeLink buttons in your vehicle know how to communicate with the Connector (in the previous step), the in-vehicle buttons presses can be assigned to any of the available Connector channels, 1 through 6.
  - Press the FUNCTION button on the Connector. The FUNCTION light should be flashing blue to indicate it is in programming mode.
  - Press the CHANNEL button on the Connector to select the channel you'd like to program (1 through 6). The CHANNEL light flashes will indicate what channel is selected. For example, if it flashes 3 times, channel 3 is selected.
  - In your vehicle, press the HomeLink button you'd like to assign to that channel within 30 seconds. When successful the FUNCTION light will turn green or 5 seconds.
  - After the FUNCTION light turns off, confirm the Connector is receiving signals from your in-vehicle HomeLink module. Do this by pressing the assigned HomeLink button, the FUNCTION light should quickly blink green.
  - Repeat steps a-c for each channel you'd like to assign to a button.
- Set up your scenes with Alarm.com.** Now that everything is set up and connected, you can go to your Alarm.com mobile app and configure your Connector scenes. Navigate to the Scenes, Configure Remotes page to create remote-triggered scenes for your car buttons. The app will lead you through the final steps.

## DIY (Do It Yourself)

- If your Z-Wave system supports SmartStart, scan the device QR code.** SmartStart allows the product to be added into a Z-Wave network by scanning the Z-Wave QR code with a controller providing SmartStart inclusion. If your system does not support SmartStart, skip this step.
- Plug your Connector into a standard 120 VAC outlet.** It is intended for interior use. Ideally it should be placed between where you park your vehicle and your Alarm.com panel. Suggested locations include an attached garage, a breezeway, inside entryway or foyerr – and best if visible from your vehicle. Once the Connector is plugged in, a blue light should begin to blink. (If it does not, see the section titled “Factory reset” below.)
- Put your Z-Wave Controller into inclusion mode.** If using SmartStart, no further action is required, the HomeLink Connector will be added automatically within 10 minutes of it being switched on in the network vicinity. If not using SmartStart, reference the instructions that came with your Z-Wave Controller as this step will be unique for each system.
- Confirm that the Connector has been added to your Z-Wave network.** This can take several minutes. If after 10 minutes the Connector is still not added to the network, or if the device is not properly recognized, remove it from the network. Plug it in as close as possible to the Z-Wave controller and try again.
- Train HomeLink in your vehicle with the handheld remote.** Bring the new handheld remote to your vehicle. (For more information see the “Vehicle HomeLink Programming” below or visit the full instructions online at [homelink.com/program](http://homelink.com/program))
  - Press and hold the vehicle-installed HomeLink® button you'd like to train AND any one of your handheld remote buttons until the HomeLink® light changes from a slow flash to a fast flash (typically 10 to 20 seconds).
  - Repeat for each button you'd like to program to an Alarm.com scene.
- Program HomeLink in-vehicle buttons to Connector.** Now that the HomeLink buttons in your vehicle know how to communicate with the Connector (in the previous step), the in-vehicle buttons presses can be assigned to any of the available Connector channels, 1 through 6.
  - Press the FUNCTION button on the Connector. The FUNCTION light should be flashing blue to indicate it is in programming mode.
  - Press the CHANNEL button on the Connector to select the channel you'd like to program (1 through 6). The CHANNEL light flashes will indicate what channel is selected. For example, if it flashes 3 times, channel 3 is selected.
  - In your vehicle, press the HomeLink button you'd like to assign to that channel within 30 seconds. When successful the FUNCTION light will turn green for 5 seconds.
  - After the FUNCTION light turns off, confirm the Connector is receiving signals from your in-vehicle HomeLink module. Do this by pressing the assigned HomeLink button, the FUNCTION light should quickly blink green.
  - Repeat steps a-c for each channel you'd like to assign to a button.
- Set up your Z-Wave scenes.** Now that everything is set up and connected, you can go to your Z-Wave controller and configure your Connector scenes. You can assign each of the 6 channels to do a unique scene in your smart home automation system. Please reference the instructions for your controller for more information.

## Additional Instructions

### Add the Connector into your Z-Wave network

This function is only available if the unit is not connected to a Z-Wave network, either because it is new, or because it has been removed from the network or factory reset.

If your system supports SmartStart, scan the DSK QR Code on the back of the product or this manual with your Z-Wave system controller and then plug in the device. No further action is required, it will be added automatically within 10 minutes.

For systems that do not support SmartStart, the unit will automatically go into Z-Wave inclusion mode when it is plugged in. If the unit has not been included via SmartStart within 1 minute of power on, it will enter classic Z-Wave inclusion mode.

While in inclusion mode, FUNCTION will blink blue. It will flash solid green when the Connector has been connected to the network.

**Note:** This device utilizes S2 for Z-Wave inclusion which provides a higher level of security. However, it also increases the likelihood of inclusion errors in larger networks. If you experience an error during this process, remove the connector from the Z-Wave network (as described in the following section), temporarily move the device very close to your Z-Wave panel or controller, and retry the inclusion process.

### Remove the Connector from your Z-Wave network

First, set your Z-Wave controller to exclusion mode, sometimes this is found under an option to “remove a device.”

If you are an Alarm.com installer, use MobileTech and follow these steps:

1. Go to Equipment, then Z-Wave Devices
2. Expand the Z-Wave Actions drop down at the top of the screen
3. Press Delete Z-Wave Devices
4. Wait for the bolded message: “Checking for new devices on the network.”

Alternatively, to set your Qolsys panel to clear a device, follow these steps:

5. Press Settings in the swipe-down settings tray
6. Press Advanced Settings and enter an installer code (default is 1111)
7. Press Installation, then Devices and then Z-Wave Devices
8. Press Add Device and then Include
9. Press Clear Device

Once your Z-Wave controller is set to exclusion mode, continue by pressing and holding the FUNCTION button on the Connector until the light is yellow, then release.

The FUNCTION light will blink yellow when the Connector is waiting to be removed from the network. It will blink green when it has successfully been removed. It will then return to the inclusion mode, ready for adding to a Z-Wave network, indicated by the FUNCTION light blinking blue.

If the remove fails, the FUNCTION light will flash red for five seconds then return to normal state. Try the above steps again. If it is not successful after repeated attempts, you may need to perform a factory reset on the Connector to return it to inclusion mode.

## Vehicle HomeLink Programming

### Programming a channel in the Connector

- Press and hold the FUNCTION button until the light is blue, then release
- Press the CHANNEL button a number of times to select the desired channel. Channel number starts at 1 and goes to 6. The CHANNEL light will blink a number of times to indicate what channel is currently selected.
- Press the desired HomeLink or handheld remote button
- The FUNCTION light will turn green for 5 seconds when the connection is made. If the connection is not made within 30 seconds the FUNCTION light will flash red for five seconds then return to normal state.

**Note:** If the same HomeLink or handheld remote button is associated with a second channel the association with the first channel will automatically be deleted. A remote button can only be associated with one channel.

### Erasing a channel in the Connector

- Press and hold the FUNCTION button until the light is white, then release.
- Press the CHANNEL button a number of times to select the desired channel. Channel number starts at 1 and goes to 6. The CHANNEL light will blink a number of times to indicate what channel is currently selected.
- Press the FUNCTION and CHANNEL button simultaneously.
- The FUNCTION light will turn green when the deletion is complete.

### Factory reset

Press and hold the FUNCTION button and CHANNEL button simultaneously until both lights blink red (for about 5 seconds), then release.

All programmed channels and Z-Wave network information will be erased – the device will restart in a factory state. A blinking blue FUNCTION light indicates it is ready to be included in a new Z-Wave network.

### Programming Instructions

In-vehicle HomeLink programming instructions vary by vehicle make, model and year. Visit [homelink.com/program](http://homelink.com/program) for the most accurate instructions.

#### A summarized version:

1. Press and hold the HomeLink button you'd like to train AND any one of your handheld remote buttons until the HomeLink® light changes from a slow flash to a fast flash (typically 10 to 20 seconds).

Once programmed, see "Programming a channel in the Connector" to associate the button to a Connector channel.

### Erasing Programmed HomeLink Buttons

To clear all data from your HomeLink in-vehicle, press and hold the first and third button for 10-seconds or until the light blinks rapidly. Please proceed with due caution as this will completely reset your HomeLink buttons, erasing all trained buttons.

## Interpreting Status Lights

### Status Light Reference Table

| Light    | Color / Behavior           | Meaning  | What to Do   |
|----------|----------------------------|--|--|
| FUNCTION | White (solid, fades out)   | Power-on sequence complete                             | No action needed   |
| FUNCTION | Blinking Blue              | In Z-Wave inclusion mode (ready to join network)       | Start inclusion process on your Z-Wave controller                                |
| FUNCTION | Blinking Blue (5 seconds)  | Z-Wave indicator set command for locating device       | No action needed   |
| FUNCTION | Blinking Green (3 seconds) | Signal received from HomeLink or handheld remote       | Confirms a command was received  |
| FUNCTION | Pulsing White              | Firmware update in progress                            | Wait until update completes  |
| FUNCTION | Flashing Red (5 seconds)   | Operation failed (e.g., programming timeout)           | Retry the action   |
| CHANNEL  | Blinking (1-6 times)       | Indicates selected channel during programming or erase | Count blinks to determine which channel is selected (e.g., 3 blinks = channel 3) |

### Status Light Table when holding the FUNCTION button

|          |              |  |   |
|----------|--------------|--|---|
| FUNCTION | Solid Blue   | Ready to program a channel                 | Release button, continue programming steps    |
| FUNCTION | Solid White  | Ready to erase a channel                   | Release button, then follow erase steps       |
| FUNCTION | Solid Yellow | Ready to remove device from Z-Wave network | Release button, follow Z-Wave exclusion steps |

## Supported Command Classes

### Technical information for advanced users.

This device uses the Configuration Command Class (Version 4) to allow parameter customization. Each parameter, including ID, size, and default value, is described in the Configuration Parameters section of the product manual.

The following table lists all supported command classes, their versions, and their required security levels.

| Command Class             | Version | Security Level   |
|---------------------------|---------|------------------|
| Z-Wave Plus Info          | V2      | None             |
| Security 0                | V1      | S0               |
| Security 2                | V1      | S2 Authenticated |
| Transport Service         | V2      | None             |
| Supervision               | V1      | S2 Authenticated |
| Association               | V2      | S2 Authenticated |
| Association Group Info    | V3      | S2 Authenticated |
| Multi Channel Association | V3      | S2 Authenticated |
| Central Scene             | V3      | S2 Authenticated |
| Configuration             | V4      | S2 Authenticated |
| Device Reset Locally      | V1      | S2 Authenticated |
| Firmware Update Meta Data | V5      | S2 Authenticated |
| Indicator                 | V3      | S2 Authenticated |
| Manufacturer Specific     | V2      | S2 Authenticated |
| Powerlevel                | V1      | S2 Authenticated |
| Version                   | V3      | S2 Authenticated |

### Configuration Command Class Documentation

**Command Class:** Configuration (Version 4)

**Security Level:** S2 Authenticated

#### Overview

This device uses the Configuration Command Class (Version 4) to allow parameter customization. Each parameter controls specific device behavior and can be modified using a Z-Wave controller that supports the Configuration Command Class.

#### Important Notes:

- All configuration changes require S2 Authenticated security level
- Parameters are stored in non-volatile memory and persist through power cycles
- Invalid parameter values will be rejected and the previous value retained
- Parameters 1-6 control channel learning and association behavior
- Parameter 7 contains device serial number information (read-only)

## Configuration Parameters

### Parameter 1 — Channel 1 Configuration

| Property         | Value  |
|------------------|--------|
| Parameter Number | 1      |
| Size             | 1 byte |
| Default Value    | 0      |
| Allowed Values   | 0-3    |

#### Description:

Controls the learning state and configuration of Channel 1 (Scene 1). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

#### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

#### Usage:

Manage the individual channel learning process.

### Parameter 3 — Channel 3 Configuration

| Property         | Value  |
|------------------|--------|
| Parameter Number | 3      |
| Size             | 1 byte |
| Default Value    | 0      |
| Allowed Values   | 0-3    |

#### Description:

Controls the learning state and configuration of Channel 3 (Scene 3). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

#### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

#### Usage:

Manage the individual channel learning process.

### Parameter 2 — Channel 2 Configuration

| Property         | Value  |
|------------------|--------|
| Parameter Number | 2      |
| Size             | 1 byte |
| Default Value    | 0      |
| Allowed Values   | 0-3    |

#### Description:

Controls the learning state and configuration of Channel 2 (Scene 2). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

#### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

#### Usage:

Manage the individual channel learning process.

### Parameter 4 — Channel 4 Configuration

| Property         | Value  |
|------------------|--------|
| Parameter Number | 4      |
| Size             | 1 byte |
| Default Value    | 0      |
| Allowed Values   | 0-3    |

#### Description:

Controls the learning state and configuration of Channel 4 (Scene 4). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

#### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

#### Usage:

Manage the individual channel learning process.

#### Parameter 5 — Channel 5 Configuration

| Property         | Value  |
|------------------|--------|
| Parameter Number | 5      |
| Size             | 1 byte |
| Default Value    | 0      |
| Allowed Values   | 0-3    |

##### Description:

Controls the learning state and configuration of Channel 5 (Scene 5). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

##### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

##### Usage:

Manage the individual channel learning process.

#### Parameter 7 — Device Serial Number " (Read-Only)

| Property         | Value           |
|------------------|-----------------|
| Parameter Number | 7               |
| Size             | 4 byte          |
| Default Value    | Device-specific |
| Allowed Values   | Read-only       |

##### Description:

Contains the unique serial number of the PIC16 co-processor. This parameter is automatically populated by the device and provides identification information for device tracking and support purposes.

##### Value Format:

- Byte 1 = MSB (Most Significant Byte) of serial number
- Byte 2 = Second byte of serial number
- Byte 3 = Third byte of serial number
- Byte 4 = LSB (Least Significant Byte) of serial number

##### Usage:

Read-only parameter for device identification. Cannot be modified by user.

### Channel Learning Process

#### How Channel Learning Works:

1. Set the channel configuration to value 1 (Start Learn Mode)
2. Channel enters learning mode and waits for associations
3. Press the HomeLink in-vehicle button or a button on the handheld remote.
4. The Connector automatically sets parameter to value 2 (Channel Learned)
5. Channel is now configured and ready for use

#### Clearing Channel Associations:

1. Set the channel configuration to value 3 (Start Clear Mode)
2. Channel clears all existing associations
3. The Connector automatically sets parameter to value 0 (Channel Not Set)
4. Channel is now ready for new configuration

##### Description:

Controls the learning state and configuration of Channel 6 (Scene 6). This parameter determines whether the channel is ready to learn associations, has learned associations, or needs to clear associations.

##### Value Options:

- 0 = Channel Not Set (default) - Channel is not configured
- 1 = Start Learn Mode - Channel is ready to learn new associations
- 2 = Channel Learned - Channel has successfully learned associations
- 3 = Start Clear Mode - Channel will clear existing associations

##### Usage:

Manage the individual channel learning process.

## Association Command Classes

### Quick Reference Table

| Parameter | Description             | Size    | Default         | Values    | Access     |
|-----------|-------------------------|---------|-----------------|-----------|------------|
| 1         | Channel 1 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 2         | Channel 2 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 3         | Channel 3 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 4         | Channel 4 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 5         | Channel 5 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 6         | Channel 6 Configuration | 1 byte  | 0               | 0-3       | Read/Write |
| 7         | PIC Serial Number       | 4 bytes | Device-specific | Read-only | Read Only  |

### Association Groups Documentation

#### Device Summary

This device supports 7 association groups that enable direct control of other Z-Wave devices and automatic status reporting to the Z-Wave controller. The device includes one mandatory Lifeline group and six scene control groups.

#### Key Features:

- Direct device control without controller involvement
- Fast response times for scene activation
- Automatic status reporting to Z-Wave controller
- Support for up to 5 devices per scene group

## Association Groups

### Group 1 — Lifeline (Mandatory)

| Property         | Value               |
|------------------|---------------------|
| Group ID         | 1                   |
| Maximum Devices  | 1 (Controller only) |
| Profile Type     | General Lifeline    |
| Endpoint Mapping | Root Device only    |

#### Description:

The Lifeline association group is automatically configured during device inclusion and reports device status changes to the Z-Wave controller. This group is mandatory for all Z-Wave Plus devices and should not be modified by end users.

#### Commands Sent:

- Device Reset Locally Notification
- Basic Report (device status)
- Notification Report (device events)

#### Group 2 — Scene 1

| Property         | Value            |
|------------------|------------------|
| Group ID         | 2                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 01   |
| Endpoint Mapping | Root Device only |

##### Description:

Triggered when Scene 1 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

##### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

##### Usage:

Press Scene 1 button to control associated devices

#### Group 4 — Scene 3

| Property         | Value            |
|------------------|------------------|
| Group ID         | 4                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 03   |
| Endpoint Mapping | Root Device only |

##### Description:

Triggered when Scene 3 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

##### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

##### Usage:

Press Scene 3 button to control associated devices

#### Group 3 — Scene 2

| Property         | Value            |
|------------------|------------------|
| Group ID         | 3                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 02   |
| Endpoint Mapping | Root Device only |

##### Description:

Triggered when Scene 2 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

##### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

##### Usage:

Press Scene 2 button to control associated devices

#### Group 5 — Scene 4

| Property         | Value            |
|------------------|------------------|
| Group ID         | 5                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 04   |
| Endpoint Mapping | Root Device only |

##### Description:

Triggered when Scene 4 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

##### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

##### Usage:

Press Scene 4 button to control associated devices

## Important Notes

### Group 6 — Scene 5

| Property         | Value            |
|------------------|------------------|
| Group ID         | 6                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 05   |
| Endpoint Mapping | Root Device only |

#### Description:

Triggered when Scene 5 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

#### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

#### Usage:

Press Scene 5 button to control associated devices

### Group 7 — Scene 6

| Property         | Value            |
|------------------|------------------|
| Group ID         | 7                |
| Maximum Devices  | 5                |
| Profile Type     | Control Key 06   |
| Endpoint Mapping | Root Device only |

#### Description:

Triggered when Scene 6 button is pressed. All associated devices receive Basic Set commands to turn ON or OFF depending on button press configuration.

#### Commands Sent:

- Basic Set ON (0xFF)
- Basic Set OFF (0x00)

#### Usage:

Press Scene 6 button to control associated devices

#### Lifeline Group (Group 1)

- Automatically configured during device inclusion
- Only associate with main Z-Wave controller

#### Scene Groups (Groups 2-7)

- Maximum 5 devices per group
- Direct control without controller involvement
- Faster response than controller-routed commands
- Works independently of main controller availability

#### Configuration Tips

- Adding too many devices: If you try to add more than 5 devices to a scene group, the oldest association may be removed
- Button press patterns: Single press, double press, or hold patterns may be configurable through device parameters

## Quick Reference Table

| Group | Name     | Max Devices | Trigger        | Command Sent     |
|-------|----------|-------------|----------------|------------------|
| 1     | Lifeline | 1           | Automatic      | Status Reports   |
| 2     | Scene 1  | 5           | Scene 1 Button | Basic Set ON/OFF |
| 3     | Scene 2  | 5           | Scene 2 Button | Basic Set ON/OFF |
| 4     | Scene 3  | 5           | Scene 3 Button | Basic Set ON/OFF |
| 5     | Scene 4  | 5           | Scene 4 Button | Basic Set ON/OFF |
| 6     | Scene 5  | 5           | Scene 5 Button | Basic Set ON/OFF |
| 7     | Scene 6  | 5           | Scene 6 Button | Basic Set ON/OFF |

## Indicator Class

**Command Class:** Indicator (Version 3)

**Security Level:** S2 Authenticated

### Overview

This device supports device identification through the Z-Wave Indicator Command Class using Indicator ID 0x50 (Identify). This feature allows users and installers to visually locate and identify the device within a Z-Wave network, which is especially useful in installations with multiple similar devices.

### Identity Function Operation

#### How Device Identification Works

When the identify function is activated, the device will provide a visual indication to help users locate the specific device. The identification behavior helps distinguish this device from other devices in the installation.

#### Visual Identification Behavior

When the identify function is activated using Indicator ID 0x50, the FUNCTION light will blink blue 5 times with a pattern of 600ms ON and 400ms OFF.

#### Command Class Support

This identify function is part of the Indicator Command Class V3 support:

| Command Class | Version | Security Level   | Identify Support                                      |
|---------------|---------|------------------|---|
| Indicator     | V3      | S2 Authenticated | <input checked="" type="checkbox"/> Indicator ID 0x50 |

## Support

For more information or to contact support, go to [HomeLink.com](http://HomeLink.com).

## Federal Communications Commission (FCC)

This device complies with the limits for Class B digital devices in accordance with part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses and can radiate radio frequency energy and, if not installed and used properly, may cause harmful interference to radio communications. But there is no guarantee that interference will not occur. If this device causes harmful interference to radio or television reception (which can be determined by turning the device off and on), you should try to correct the interference by reorienting or relocating the receiving antenna, increasing distance between the device and receiver, connecting the device into an outlet on a different circuit, or consulting an experienced technician.

This device complies with part 15 of FCC rules and is subject to the following conditions:

1. This device may not cause harmful interference.
2. This device must accept any interference received, including interference that may cause undesired operation.

RF Exposure: This device complies with FCC radiation exposure limits set forth for an uncontrolled environment. In order to avoid the possibility of exceeding the FCC radio frequency exposure limits, human proximity to the antenna shall not be less than 20cm during normal operation.

## Important Safety Notes

The handheld remote includes two coin cell batteries.



